



Cypress Cheat Sheet



Basic Commands

Visit a URL

```
cy.visit('https://example.com')
```

Check for an element

```
cy.get('.element-class')
```

Assert visibility

```
cy.get('.element-class').should('be.visible')
```

Assert the text content

```
cy.contains('Hello, World!')
```

Click an element

```
cy.get('.button-class').click()
```

Type into an input field

```
cy.get('#input-id').type('Cypress')
```

Reload the page

```
cy.reload()
```

Pause the test execution

```
cy.pause()
```

Assertions

Check the value of an input

```
cy.get('#input-id').should('have.value', 'Cypress')
```

Assert element contains text

```
cy.get('.element-class').should('contain', 'Hello')
```

Assert element has a class

```
cy.get('.element-class').should('have.class', 'active')
```

Assert element is checked

```
cy.get('#checkbox-id').should('be.checked')
```

Assert element is not visible

```
cy.get('.element-class').should('not.be.visible')
```

Actions

Double-click an element

```
cy.get('.element-class').dblclick()
```

Right-click an element

```
cy.get('.element-class').rightclick()
```

Select an option from a dropdown

```
cy.get('select').select('Option1')
```

Drag an element

```
cy.get('.element-class').trigger('mousedown')  
cy.get('.target-class').trigger('mousemove')  
cy.get('.target-class').trigger('mouseup')
```

Scroll to an element

```
cy.get('.element-class').scrollIntoView()
```

Network Requests

Stub a network request

```
cy.intercept('GET', '/api/endpoint', { fixture: 'data.json' })
```

Wait for a request to complete

```
cy.wait('@getData')
```

Assert request response

```
cy.intercept('GET', '/api/endpoint').as('getData')  
cy.wait('@getData').its('response.statusCode').should('eq', 200)
```

Advanced Commands

Run a custom command

```
Cypress.Commands.add('login', (username, password) => {  
  cy.get('#username').type(username)  
  cy.get('#password').type(password)  
  cy.get('#login-button').click()  
})
```

Use an alias

```
cy.get('.element-class').as('myElement')  
cy.get('@myElement').click()
```

Chain multiple commands

```
cy.get('.element-class').find('.child-class').click()
```

Retry assertion until it passes

```
cy.get('.element-class').should('have.text', 'Loaded')
```

Files & Fixtures

Load a fixture

```
cy.fixture('data.json').then((data) => {  
  cy.get('#input-id').type(data.name)  
})
```

Upload a file

```
cy.get('input[type="file"]').attachFile('file.jpg')
```

Download a file

```
cy.get('#download-button').click()
```

Debugging

Print to console

```
cy.log('This is a log message')
```

Pause the test execution

```
cy.pause()
```

Debug a command

```
cy.get('.element-class').debug()
```

Set a debugger

```
cy.get('.element-class').click().then(() => {  
  debugger  
})
```